

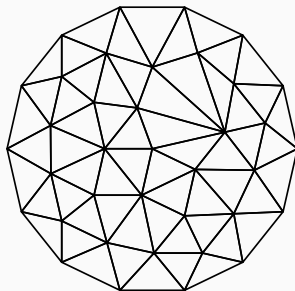
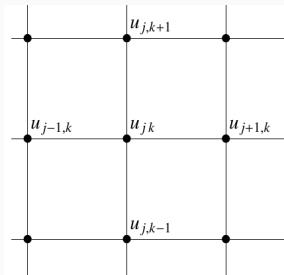
High order RBF-FD approximations with application to a scattering problem

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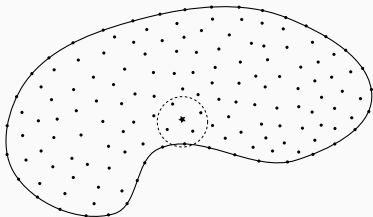
- Classical approaches:
Finite Difference Method, Finite Element Method



- Problems: inflexible geometry, mesh generation
- Response: mesh-free methods (EFG, MLPG, FPM)

Domain discretization:

- Points x_i on the boundary and in the interior
- Point neighborhoods $N(x_i)$



Classical Finite Differences:

$$u''(x_i) \approx \frac{1}{h^2}u(x_{i-1}) - \frac{2}{h^2}u(x_i) + \frac{1}{h^2}u(x_{i+1})$$

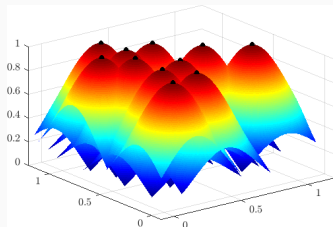
Generalized Finite Differences:

$$(\mathcal{L}u)(x_i) \approx \sum_{x_j \in N(x_i)} w_j^i u(x_j)$$

+ exactness for a certain set of functions (e.g. monomials)

Exactness is imposed for Radial Basis Functions

- Given nodes $X = \{x_1, \dots, x_n\}$ and a radial function $\varphi = \varphi(r)$
- Generate $\{\varphi_i := \varphi(\|\cdot - x_i\|), x_i \in X\}$



Imposing exactness of

$$(\mathcal{L}u)(x_i) \approx \sum_{x_j \in N(x_i)} w_j^i u(x_j)$$

for each φ_j for $x_j \in N(x_i)$, we get

$$\begin{bmatrix} \varphi(\|x_{j_1} - x_{j_1}\|) & \cdots & \varphi(\|x_{j_{n_i}} - x_{j_1}\|) \\ \vdots & \ddots & \vdots \\ \varphi(\|x_{j_1} - x_{j_{n_i}}\|) & \cdots & \varphi(\|x_{j_{n_i}} - x_{j_{n_i}}\|) \end{bmatrix} \begin{bmatrix} w_{j_1}^i \\ \vdots \\ w_{j_{n_i}}^i \end{bmatrix} = \begin{bmatrix} (\mathcal{L}\varphi_{j_1})(x_i) \\ \vdots \\ (\mathcal{L}\varphi_{j_{n_i}})(x_i) \end{bmatrix}$$

RBF-FD + Monomial augmentation

Enforce consistency up to certain order, e.g. for constants

$$\begin{bmatrix} A & \mathbf{1} \\ \mathbf{1}^\top & 0 \end{bmatrix} \begin{bmatrix} \mathbf{w} \\ \lambda \end{bmatrix} = \begin{bmatrix} \ell_\varphi \\ 0 \end{bmatrix}$$

In general:

$$\begin{bmatrix} A & P \\ P^\top & 0 \end{bmatrix} \begin{bmatrix} \mathbf{w} \\ \boldsymbol{\lambda} \end{bmatrix} = \begin{bmatrix} \ell_\varphi \\ \ell_p \end{bmatrix},$$

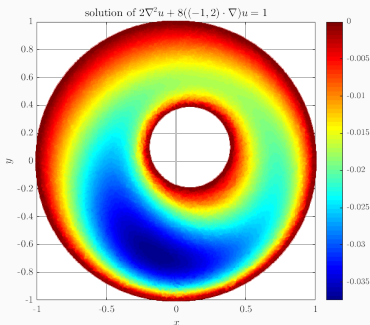
where

$$P = \begin{bmatrix} p_1(\mathbf{x}_1) & \cdots & p_s(\mathbf{x}_1) \\ \vdots & \ddots & \vdots \\ p_1(\mathbf{x}_n) & \cdots & p_s(\mathbf{x}_n) \end{bmatrix}, \quad \ell_p = \begin{bmatrix} (\mathcal{L}p_1)|_{\mathbf{x}=\mathbf{x}^*} \\ \vdots \\ (\mathcal{L}p_s)|_{\mathbf{x}=\mathbf{x}^*} \end{bmatrix}.$$

Problem:

$$\begin{aligned}\mathcal{L}u &= f && \text{on } \Omega, \\ u &= u_0 && \text{on } \partial\Omega,\end{aligned}$$

1. Discretize domain Ω
2. Find neighborhoods $N(x_i)$
3. Compute weights w^i for approximation of \mathcal{L} over $N(x_i)$
4. Assemble weights in a sparse system $Wu = f$
5. Solve the sparse system $Wu = f$
6. Approximate/interpolate the solution



$$\begin{aligned}\mathcal{L}u &= f && \text{on } \Omega, \\ u &= u_0 && \text{on } \partial\Omega,\end{aligned}$$

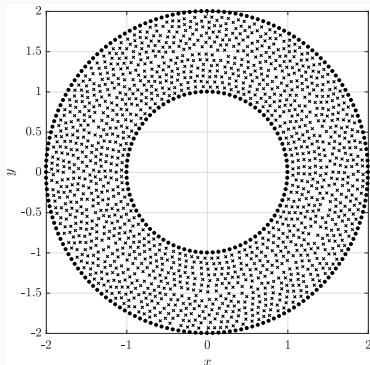
Domain Ω is an annulus.

PHS are used: $\varphi(r) = r^3$.

Augmentation up to order m .

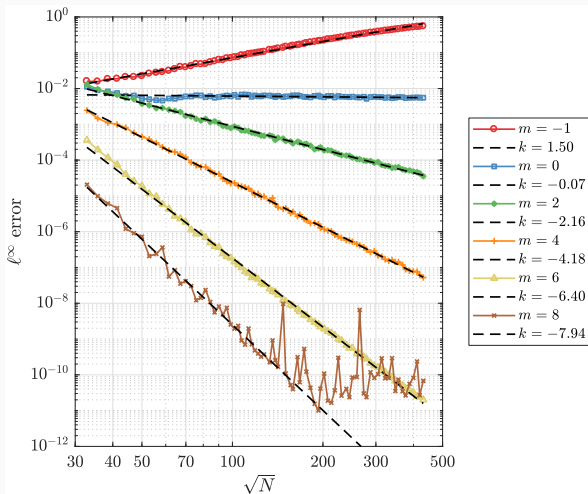
Maximally 45 monomials.

65 closest neighbours.

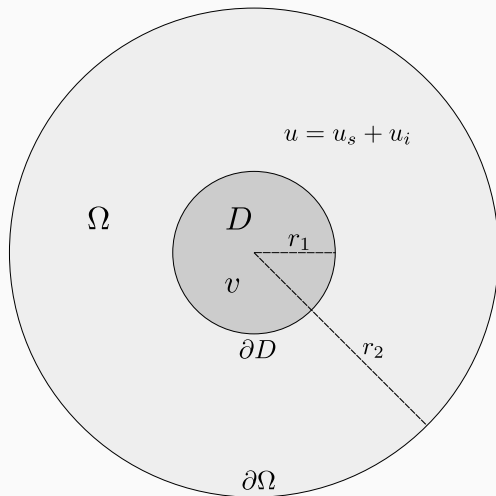


convergence orders
match predictions

l_1 and l_2 errors
similar



Anisotropic cylindrical scatterer. Let v be the (complex-valued) field inside the scatterer and $u = u^s + u^i$ outside.



Test case: Scattering problem

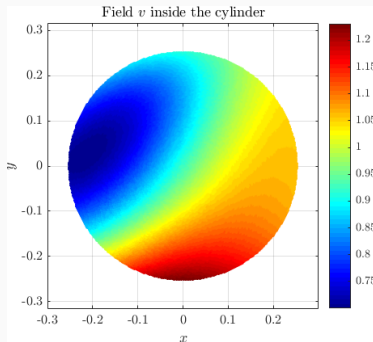
Discretized model:

$$\begin{aligned}\nabla \cdot A_\mu \nabla v + \epsilon_r k^2 v &= 0 && \text{in } D, \\ \nabla^2 u^s + k^2 u^s &= 0 && \text{in } \Omega \setminus D,\end{aligned}$$

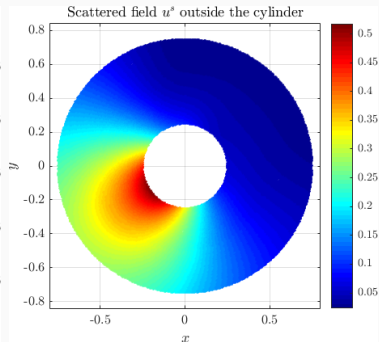
with boundary conditions

$$\begin{aligned}v - u^s &= u^i && \text{on } \partial D, \\ \frac{\partial v}{\partial \vec{n}_{A_\mu}} - \frac{\partial u^s}{\partial \vec{n}} &= \frac{\partial u^i}{\partial \vec{n}} && \text{on } \partial D, \\ \frac{\partial u^s}{\partial \vec{n}} + \left(ik + \frac{1}{2r_2} \right) u^s &= 0 && \text{on } \partial \Omega.\end{aligned}$$

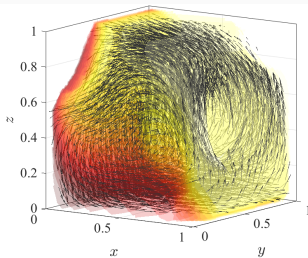
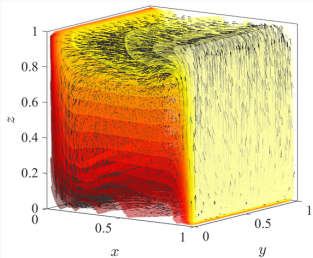
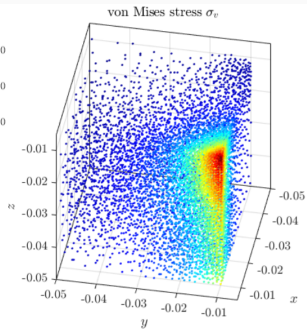
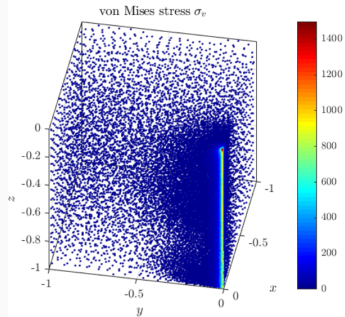
Around 90 000 nodes, augmentation of order 4.



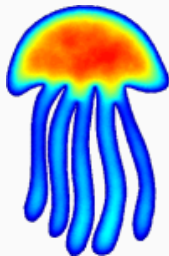
Magnitude of v .



Magnitude of u^s .



All computations were done using open source Medusa library.



Medusa

Coordinate Free Meshless Method
implementation

<http://e6.ijs.si/medusa/>

Thank you for your attention!

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